

GOOD OLD BOAT



**Annapolis
12th Annual**

Good Old Boat Regatta 2011

**Race Particulars
and
Skippers Information**

**Races October 8 and October 9, 2011
Skippers' Meeting Friday October 7
Annapolis, Maryland**

Presented by Shearwater Sailing Club

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If there is an emergency or the weather looks truly extreme, a message will be placed on 410-266-6216 indicating changes if any. If you get the old, "Hi, this is Charlie..." message, just assume everything is going as scheduled. Leave a message if you want. We will also try to contact you by your preferred contact as shown in the application.

Event Schedule Summary:

Friday October 7:

Skippers' Meeting at 7PM (for an hour to an hour and a half)

Meeting is mandatory for newbies. Also, you need to get fleet identifying streamers for the backstay at the meeting. We will announce the colors by E-Mail (when fleets are established) if you want to fake a streamer color. We'll see if you can imitate mauve, ecru, lavender, and coral.

Saturday October 8

Tender Service - 8 to 9:30AM (all tender times approximate) – Please use a dinghy if you have one. Tender availability very limited. You can also pull up to the dock (if you are careful, that is).

Rendezvous for Race - 10:30AM at Hackett Point Can 1 (off Whitehall Bay) for “Follow-me” (further directions in this information package)

First Gun for Race – 11:30AM. Boats will be starting until about 12 Noon.

Party Begins – 4PM (or whenever the boats and people get back)

Race Awards for Saturday – 5:30PM (give or take depending on how scoring goes)

Music Begins – Whenever our group of GOBR musicians get set up (bring your axe)

Tender Service - 4 to 9PM or so on hour and half hour (unless, of course, you have a dinghy). There is a dinghy beach ashore.

Sunday October 9

About the same as Saturday, but we anticipate that the party will break up earlier with no late tender service.

You will note we emphasize flexibility. We will be sending out further info both on E-Mail and to the Shearwater Sailing Club web site which is www.shearwatersc.net

If you want to anchor overnight at the GOBR shore site, feel free to do so. It is a well protected creek area. Crew people can come to marina (directions enclosed) to get on anchored boats.

If you are anchoring at the GOBR site on Mill Creek and you have a dinghy, bring it. Takes pressure off the one man tender service. We will have spots on shore to leave your dink while racing. Anchorage is verry close to the party site (like a couple hundred feet).

Cheers
Charlie Husar
Good Old Boat Regatta

SSC Good Old Boat Regatta

Notice Of Race



SHEARWATER SAILING CLUB

Saturday 08 October 2011

Sunday 09 October 2011

Sanction # 353

354

Entry Due: Friday 30 September 2011

Entries limited to the first 80 received.

Entry Fee: (one day) \$35

(two days) \$55

Online Entry: Check the Shearwater web site at www.shearwatersc.net for special GOB entry form. Sanctioned classes may mail in the standard CBYRA entry form.

Mail To: SSC Race Committee
c/o Charlie Husar
702 Dreams Landing
Way Annapolis, MD
21401

Contact: Charlie Husar: 410.266.6216.

Eligibility: CBYRA COD classes that meet the 1980 requirement (see "General" below) are invited to participate. High Point status can be requested. Non-High Point classes will have handicap starts for fin and full keel designs as well as one design starts upon request for groups of three or more boats of a given type.

Rendezvous: At 1030 each day at Hackett Point Can GC "1" (CBYRA Region 3 Annapolis Area Mark "A") near the entrance to Whitehall Bay.

Radio: Boats should monitor VHF 71 for courtesy communications from the Race Committee beginning at 1030.

Start: Between yellow flag on RC boat and nearby mark described in the Event Sailing Instructions. See Event Sailing Instructions for starting sequence.

Signals: RRS 26 "Starting Races". Event Sailing Instructions will be available by Wednesday 05 October 2011 and any amendments by Thursday 06 October 2011 on the Shearwater web site www.shearwatersc.net.

Course: Annapolis Area Region 3 standard racing marks, designated by letters displayed on RC boat.

Finish: Between yellow flag on RC boat and last mark of course.

Time Limit: 4 hours. Boats not finishing within 1 hour of the first boat in their class to finish will be scored TLE and awarded points equal to the number of finishers plus two, but in no case more than the number of starters. This changes RRS 35 and A4.1.

Protests: See Event Sailing Instructions.

Awards: As described in the Event Sailing Instructions.

Social: Post race parties will be held on both days at a waterfront location. Refreshments will be provided. See the Event Sailing Instructions or Shearwater web site www.shearwatersc.net.

Other: A Skipper's Meeting will be held Friday 07 October 2011. See Event Sailing Instructions for time and location.

General: This race is intended to encourage the continuance of active racing in cruising one-design fleets and handicap fleets made up of classic boats of some maturity. Any present or former Cruising One-Design (COD) fleet, not otherwise entered in a CBYRA sanctioned event on the day of the race, may enter. The first hull in the fleet must have been produced no later than 1980. Starts will be provided for one design fleets that have a

minimum of three boats. Final classes will be presented on the Shearwater web site. A fleet or individual boats may participate on either race date as a one-day event or on both days. Handicap starts for groups/types of boats that are not one design will be conducted (possibly a full keel fleet, a fin keel fleet and/or manufacturer fleets). All handicap classes will be non-spinnaker and will sail with one jib. One design classes may determine spinnaker use on a case-by-case basis.

GOOD OLD BOAT REGATTA – ADDITIONAL INFORMATION

Friday Night Skipper's Meeting - There will be a skipper's meeting (primarily for new sailors, but important information will be distributed) 1900 to 2000 Friday evening, Oct. 7, at the party site, Sailor's Wharf on Mill Creek. A map showing the location is available on the club site "www.shearwatersc.net" and in this package. Class assignments, class streamers, and starting times will be distributed and a basic primer on sailboat racing and race starting will be presented. We will also have a brief "show and tell" program on flags and signals followed by a question and answer session.

Mooring of Boats: Competitors are invited to anchor in Mill Creek at the Skippers' Meeting/Party Site on Mill Creek. Tender service will be provided. Dinghies would come in handy, though.

Scoring for Overall Trophies: In order to qualify for overall trophies such as the Best Performance by a racer or non-racer as well as the *Good Old Boat* Magazine Perpetual Trophy, entrants must be entered for both days and will be scored on their averaged performance. In light of this, any of you who have entered for only one day and would like to become eligible for these trophies, you may add the second day by contacting Charlie Husar and sending a check for the difference.

Parking At The Party Site: As you may know, parking is a problem each year. It is a reason for the limitation on entries. For that reason, we are asking each entrant to please limit the number of cars for your crews and families to one car, so the neighbors won't be upset or call for a tow truck. Hopefully, we will have no problems.

THIS IS THE MOTHER (father?) OF ALL GOOD OLD BOAT REGATTAS!

A Low Pressure, Fun Racing Event For Old Boats and Non-Racers

Old Boats Only! - This event is open only to boats of some maturity, those whose first hull was laid no later than 1980. It is a celebration of the old solid designs and the laid-back, fun-loving people who run them.

Class Identification

The Race Committee uses flags or streamers hanging from the backstay of each boat to identify different classes in the race. Streamers will be distributed at the Skippers' Meeting on Friday evening October 7. One Design classes with existing CBYRA racing flag designations will use those flags. If we run out of colors for discernable streamers, so some fleets will fly double streamers (over/under).

The actual classes in the race sequence and their streamers will be presented by Thursday October 6 (this modifies the Green Book statement based on late entries). Any final amendment will still be posted by October 7 and at the skippers meeting. The following sequence will be used.

In all starts, the class flags shown are accompanied by the lowering and raising of fleet identifiers and sound signal as described in the information package and at the Skippers Meeting. If you are new to the event, the Skippers' Meeting is mandatory.

Annapolis Good Old Boat Regatta Starting Sequence Saturday and Sunday October 8-9, 2011

Separate sheets and web access will be provided for the fleet compositions and starting times.

The Saturday starts include an Alberg one design start, the Sunday start sequence does not. Start times may be modified between Saturday and Sunday. Listen to VHF Channel 71 for information from the Race Committee when you are on the water.

Saturday October 8 and Sunday October 9

- 1030 – Rendezvous (Hackett Point Can 1, follow RC Boat with “Lima” flag to starting area
- 1129 – RC signal that races will commence (unless “AP” postponement is raised)
- 1130 - Warning – Class flag for first start (“T:” flag for CAL 25) and RC sound signal
- 1131 - Prep – “P” flag is raised with RC sound signal
- 1134 – One minute sound signal from RC. “P” flag is dropped.
- 1135 – First Start. Class flag dropped. Next class flag raised as warning for next start.
- 1136 - Prep – “P” flag is raised with RC sound signal
- 1139 – One minute sound signal from RC. “P” flag is dropped
- 1140 – Second Start Class flag dropped. Next class flag raised as warning for next start.
- 1141 - Prep – “P” flag is raised with RC sound signal
- 1144 – One minute sound signal from RC. “P” flag is dropped.
- 1145 – Continue starts until sequence completed

Postponement signals may modify the times, but not the sequence of events.

Listen on VHF Channel 71 for RC information.

Race Particulars (Event Sailing Instructions)
Annapolis Good Old Boat (GOB) Regatta
Dates October 8 and October 9, 2011

Skippers Meeting: A skippers meeting will be held at the party site (Sailors Wharf, 1651 Orchard Beach Road, Annapolis, MD; 410-974-1058) at 1900 Hours (7:00 PM) on Friday October 7, 2011. See enclosed party site map for directions. CBYRA rated one design classes need not attend. All other boats should be represented. Class ID streamers will be distributed at meeting (use something of appropriate color if you do not pick up a streamer). We do not want to pass items (e.g., applications and streamers) back and forth with Race Committee Boat on the water. Please use radio communications with RC boat, and pass items at the skippers meeting or the party. Party starts when you get there after the race.

Rendezvous: The GOB 10:30 AM rendezvous at GC"1" Hackett Point can is with Race Committee (RC) Boat flying a large blue RC flag each day. The RC boat will fly a black and yellow "Lima" flag to indicate "follow me" to the starting area. Our RC boat will be a 29 foot dark hulled cabin cruiser "Crescent Moon". (Please note that there will be another race in the area with rendezvous at "R2" Severn River at 10AM.)

Course: The course will be composed of Government marks as specified by lettered placards on the side of the RC Boat. The letters will specify sequence of marks to be rounded and the direction of rounding. The CBYRA Green Book pages for Region 3 Annapolis area are attached showing the letter designations for the marks. Marks designated by green course boards are left to starboard. Red course board marks are left to port. Note that Mark "U" does not appear on the chart, but does appear on the mark listing. Mark "U" is used as a drop mark by the RC for starting and finishing the race. Also note that a Mark "V" is on the mark listing, but not on the Region 3 chart. "V" is for a drop mark on the first windward leg.

Start: The RRS 26 starting rule will be used as the starting sequence. The class markers (flags or streamers) for each start will be raised at the 5 minute warning signal for that start. A preparatory signal will be provided with a "P" flag at four minutes before each start. An additional sound signal is provided one minute before each start. The start for one fleet is the warning signal for the next fleet. Fleets will start at five minute intervals unless a postponement AP flag is raised (see previous section in this document).

Finish: Finish is between the RC Boat and a nearby mark of the course, or between the RC Boat and Mark "U" that was used as the starting line drop mark ID defined as a mark of the course on RC course boards.

Class Streamers: Streamers for each class will be distributed at the skipper's meeting. Streamers are to be carried on the backstay at visible height. Fleets with CBYRA designated class flags will use those flags (e.g., CAL 25 "Tango").

Handicap Class Splits: If there is a sufficient number of entries in the fin and full keel handicap classes, those groups will be split into two starts according to handicap. The splits and class assignments will be announced at the skipper's meeting Friday night. Preliminary splits are provided on the web site. It will be updated no later than Thursday 6 October.

Weather Cancellations: If high winds materialize, a day's race will be canceled for safety's sake. In that event, the race committee will begin broadcasting on VHF channel 71 on the quarter hour at 0900 and continue until 1030. Whatever the weather, the party still starts at 1600 or so each day. Late changes, if necessary due to weather will be posted on the web site and by telephone message at 410-266-6216, and by phone or E-Mail when possible.

Starting Sequence: The starting sequence and times for both Saturday October 8 and Sunday October 9 will be provided by Thursday October 7 on the Shearwater web site. Note that the starting sequence for the two days may not be the same.

Note: The Rendezvous with Race Committee (RC) boat (at Mark GC"1" Hackett Point also designated as "A" on the map enclosed) is at 10:30 AM each day. Follow the RC boat displaying code flag "Lima" to starting area. Follow-Me ("Lima" Flag) occurs from "GC 1" (off entrance to Whitehall Bay) at 10:30AM.

Scoring: FRHP is PHRF spelled backwards for political reasons. One Design fleets that start with another one design fleet will be scored separately. Awards will be presented for each day. Low point scoring is used with assigned handicaps as applicable.

Sails: The one design classes will be permitted to use spinnakers (if their group agrees). **All handicap classes will race non-spinnaker for all boats in each class.** Dual headsails attached at the forestay are not permitted. Fore staysails are permitted. One design classes have option of running spinnakers or not. CAL 25, Alberg 30, and Triton will definitely fly spinnakers.

Communications: The Race Committee will monitor and transmit on Channel 71. They will actually attempt to be helpful. Please monitor Channel 71 starting at 9:00 AM if the weather looks poor (excessive wind). We will attempt to head things off at the pass if things look dangerous. Rain is no excuse.

Awards: 3 Boats 1st; 5 Boats 2nd; 7 Boats 3rd; 10 Boats 4th. Awards will be given for each split in handicap classes. Several overall awards will be presented for best racer, non-racer (skipper who does not usually race), oldest boat and the GOB Magazine Perpetual Trophy.

Protests: Protests (if you must) will be filed within 2 ½ hours of the end of the race at the party site. Protests will be heard immediately at the party site.

RACING FOR NON-RACERS: A PRIMER

Racing Rules In General: Racing rules, in most cases, are very similar to the Rules of the Road in that starboard has right of way over port, leeward boat over windward, etc. In the following, we will try to cover the situations unique to racing covered by specific rules.

The Course: Only government marks will be used in this event with the possible exception of the start and finish line. The course will be posted on the side of the committee boat as a series of letter boards which correspond to the illustration and mark description sheets distributed in your information packet. Each board will be colored, red for marks to be passed to YOUR port, or green, for marks to be passed to YOUR starboard. Passing them in any other way is a definite no-no. The string theory comes into play here. Imagine laying out a string behind you. When you have completed the course, if you were to pull that string together, it would draw all of the marks together.

The Rendezvous: All entrants will rendezvous with the committee boat at the “GC 1” at 1030. The committee boat will be flying a blue “RC” flag and have a Good Old Boat Magazine banner posted on the side. Please make sure that you have the right committee boat as the Annapolis Yacht Club will be starting its Fall Series races nearby and you will definitely enjoy our race better.

At the rendezvous, the race committee will drop an anchor or hoist an “L” flag which means follow me because they are moving to a better starting area away from another race or to establish a starting line squarer to the wind. The starting line will be between an orange flag on the committee boat and a government or special drop mark nearby.

The Start: Each class will start in five minute intervals after an initial warning signal from the RC, unless a postponement signal is raised. For the actual starting sequence, please see the starting schedule enclosed in your information packet. See sequence in the additional information section.

The ideal starting strategy is to hit the line with clear air, at full speed as the gun goes off. This is a tough task even for the most experienced racers so our advice is to plan to be a few seconds late. The problem is that if you are over early and called back by the race committee, there is a tough price to pay. You have to go back behind the line and restart which is made difficult by the fact that you have to give way to all other starters including port tack boats. And if you foul them, you may be disqualified.

And remember that before the starting gun, a leeward boat can luff you up over the line which also makes you across the line early.

A Primary Starting Rule: BE SURE TO STAY OUT OF THE STARTING AREA UNTIL 5 MINUTES BEFORE YOUR CLASS STARTS!

Otherwise, you may foul another class’s start and be disqualified. Infractions of this rule often invite scowls, screams and a questioning of one’s parentage.

Committee Boat Flags: An illustration of the various signals displayed by a committee boat are included in your information packet. The most important flags and pennants to note are the postponement and cancellation signals. These are usually used in cases of a lack of wind or too much wind. Please note that if the committee feels that the winds are too strong for safety, they will cancel the event for that day.

Mark Roundings: The primary rule in play here is the overlap rule which states that within three boat lengths (new racing rule from USSA) of the mark, the inside boat has the right of way at a leeward or reaching mark. Sounds simple but the question often arises if you are on a 25 foot boat and the other boat is a fifty, whose boat determines the two boat lengths. For our event’s purposes, let’s try not to be too specific. If you are the outside boat and it looks somewhat close to two boat lengths, go ahead and give way. This is a fun event and not worth having a boat a boat crash over.

The Finish: The finish line is the line between the yellow flag on the committee boat and the nearby designated government or special mark. In the case of two (or more) closely finishing boats, the one seen by the committee as breaking the plane between the yellow flag and the mark first is designated the winner.

The Main Rule of This Race Is Have Fun!

The Racing Marks (Letters)

REGION 3 - ANNAPOLIS AREA STANDARD RACING MARKS

LETTER DESIG.	GOVT. NUMBER & DESCRIPTION	APPROXIMATE LOCATION
X	R "2" FI 4 sec BELL	Severn River Channel Entrance
A	G C "1"	SSE of Hacketts Point
B	R "90" FIR 2.5 sec	SSW of Chesapeake Bay Bridge
C	R "88" FIR 2.5 sec	North end of Brick House Bar
E	R "86" FIR 4 sec	North of Bloody Point Light
F	R "2A" FIR 4s BELL	North of Wades Point
H	GR C "SR"	South of Thomas Point
J	G "5" FI G 4 sec	Severn River Channel
K	G "83" FI G 4s GONG	West of Poplar Island
L	G "1" FI G 4s BELL	South of Kent Point
M	Dolphin FIR 4 sec	NNE of Tolly Point
N	R "4" FI 4 sec	North of Tilgman Point
P	R N "2"	West of Thomas Point Light
Q	R "84A" FIR 2.5 sec	Eastern Bay Entrance, NNW of Poplar Island
R	R "84" FIR 4s	West of Poplar Island
S	R N "8"	Poplar Island Narrows
T	fixed FI(2+1) R 6s 10 ft 4M	Saunders Point Shoal Junction Light
U	inflatable drop mark	May be set by R.C. at Starting Line
V	inflatable drop mark	May be set by R.C. as 1 st windward mark of course
Z	G "1" FI G 4 sec	NE of Curtis Point

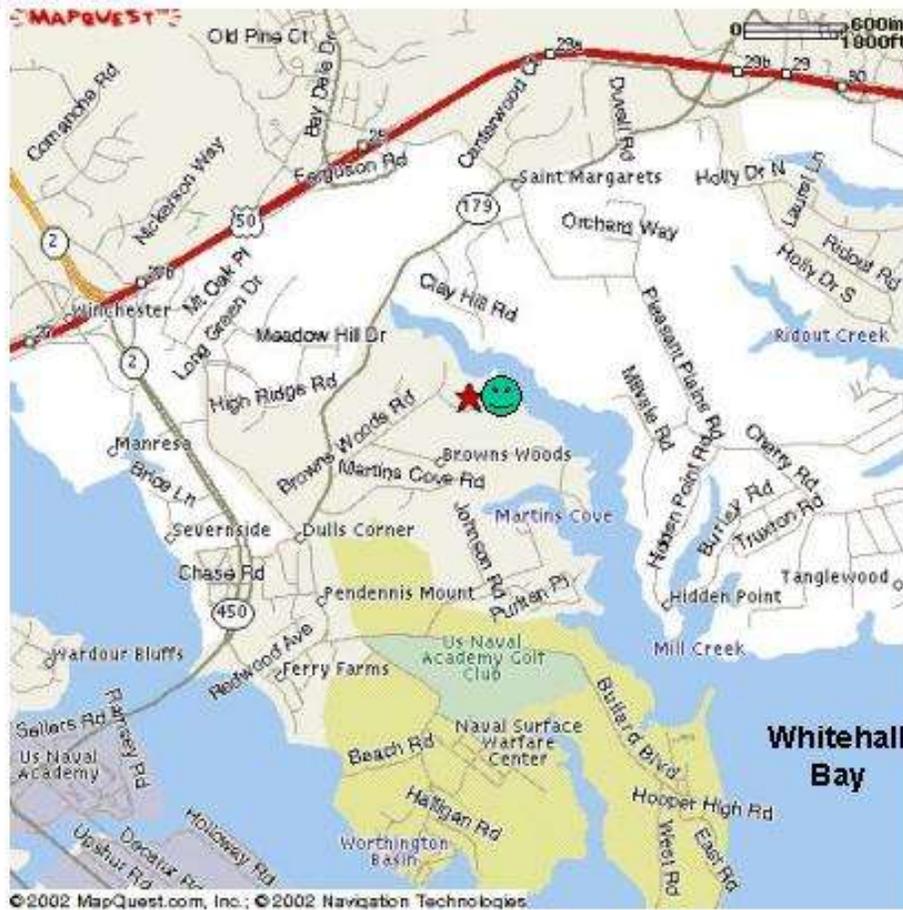
When in the Annapolis Area of Region 3, **Thomas Point Shoal Light, Tolly Point Dolphin (Mark "M") and Bloody Point Bar Light** will always be considered as **PASSING MARKS** and shall be passed on the channel side at all times.

NOTE: Mark "J" has been added. Mark "X" is now included in this list and is shown on the chart, as in prior years.

The approximate positions of the government marks are offered for reference only to assist in finding them on a navigational chart. Government symbols or numbers may be changed. Changes are published in Notice to Mariners. The marks listed on this page have been certified for use as Standard Racing Marks as of **February 2002** by the CBYRA Region 3 Vice President.

Pay special attention to marks "U" and "V". If used, these are dropped by the Race Committee Boat to provide mobility for starting location. Finish can also be at mark "U" if it is used for the start.

GOB PARTY SITE



To Bob and Cyndi Gibsons' Place (Sailors Wharf) – Site of Good Old Boat Regatta Party:

Location is near Cantlers Riverside Inn (up Mill Creek from Cantlers).

From Annapolis over Rt. 450 Severn River Bridge take Rt. 648 to Right at the eastern base of the bridge (immediately) after bridge at light.

From Washington on Rt. 50, CROSS SEVERN RIVER THEN take Rt.450 South (Exit 27) to base of Severn River Bridge, and turn left at light on Rt. 648.

On Rt. 648, turn Left at triangle intersection TO STAY ON Rt. 648 (arrow sign there). Hope you enjoy scenic Dulls Corner.

Turn Right at first STOP sign onto Rt. 179 St. Margarets Road.

Bear Right at Y at old country store (now bakery) onto Browns Woods Road.

Go PAST the Cantlers signs to Right turn on Orchard Beach Road (there is a Dead End sign where you turn).

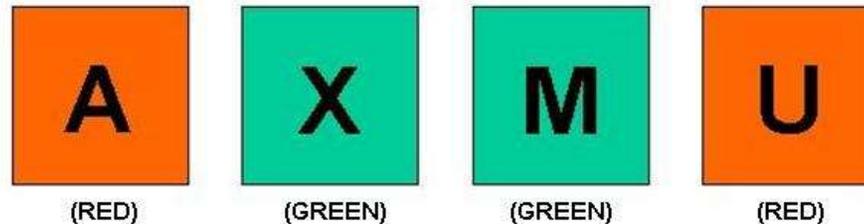
Go to end of Orchard Beach, last house on right (and on the water). It is 1651 Orchard Beach Road. Home number is 410-974-1058. 

ALSO FOR SKIPPERS' MEETING

Note: Placards can also be white with Red or Green letters.

Hypothetical Race Course

**See the Map and Mark
Definitions Enclosed**



The boards would be on the Race Committee boat on the side away from the starting line. Just read left to right. It could be anything.

Red Board – Round to Port (Have Mark on Your Port Side at Rounding)

Green Board – Round to Starboard

For the “U” Courseboard – Color of rounding applies to the orange mark, not the Race Committee (RC) boat near it. The RC boat will be on the proper side so that you pass through the finish line according to the course board color.

Signals Flown on RC Boat

International Code of Signals

Yellow/Black Squares - Follow Me

Yellow - RC Boat End of Starting Line

Blue Cross on White Field Individual Boat(s) Over Early - It/They Have To Restart (No Right of Way)

Blue and White Checkerboard - Race Abandoned (Go Party) (With 3 Guns)

Blue and Yellow Triangles Whole Fleet Over Early - Come Back

Red/White Vertical - Postponement (With 2 Guns)

ANSWERING PENNANT

Z

1 2 3 4

5 6 7 8

9 0

1st 2nd 3rd

Baltimore Harbor Approach, Maryland Current

8 October 2011 - 9 October 2011

39.0133° N, 76.3683° W

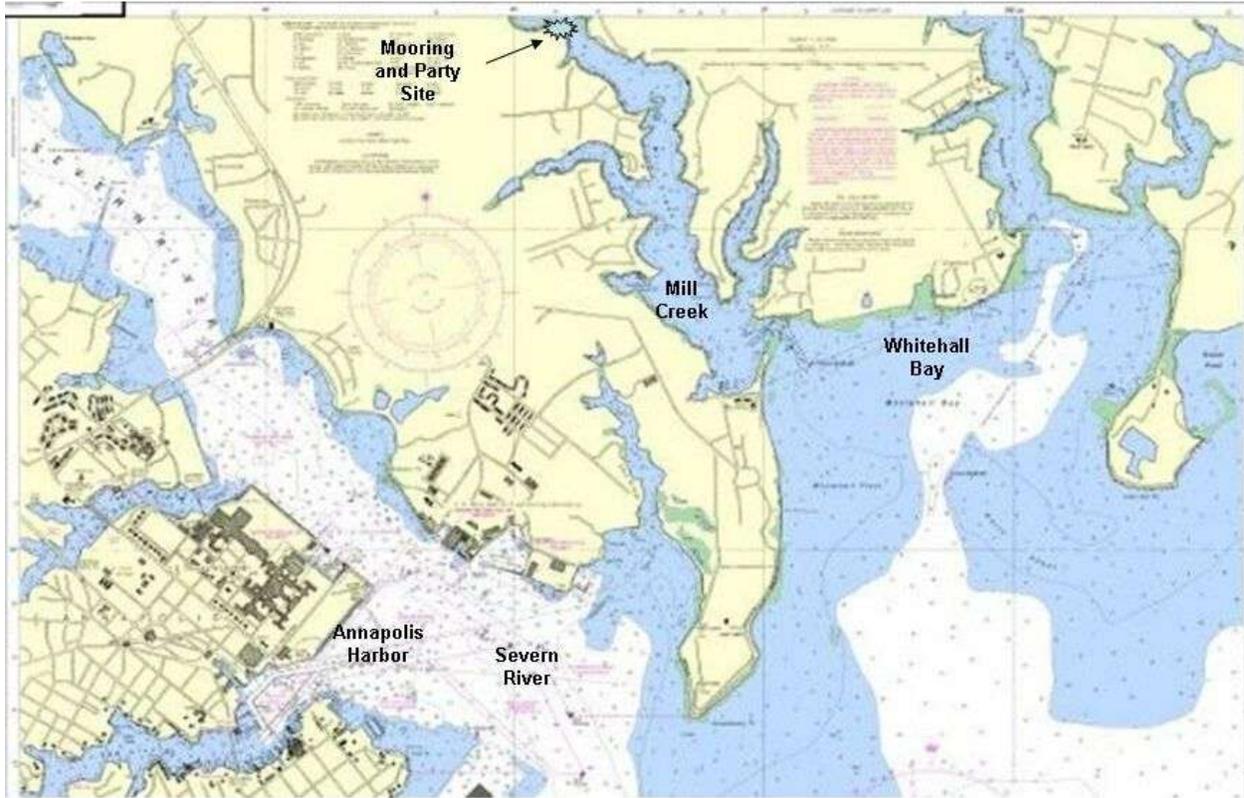
2011-10-08	00:00	EDT	0.00 knots	Slack, Flood Begins
2011-10-08	03:05	EDT	0.73 knots	Max Flood
2011-10-08	03:54	EDT	Moonset	
2011-10-08	06:06	EDT	-0.00 knots	Slack, Ebb Begins
2011-10-08	07:07	EDT	Sunrise	
2011-10-08	09:18	EDT	-0.81 knots	Max Ebb
2011-10-08	12:26	EDT	0.00 knots	Slack, Flood Begins
2011-10-08	15:38	EDT	0.85 knots	Max Flood
2011-10-08	16:45	EDT	Moonrise	
2011-10-08	18:37	EDT	Sunset	
2011-10-08	18:51	EDT	-0.00 knots	Slack, Ebb Begins
2011-10-08	21:54	EDT	-0.77 knots	Max Ebb
2011-10-09	01:02	EDT	0.00 knots	Slack, Flood Begins
2011-10-09	03:58	EDT	0.70 knots	Max Flood
2011-10-09	04:52	EDT	Moonset	
2011-10-09	06:54	EDT	-0.00 knots	Slack, Ebb Begins
2011-10-09	07:08	EDT	Sunrise	
2011-10-09	10:03	EDT	-0.79 knots	Max Ebb
2011-10-09	13:04	EDT	0.00 knots	Slack, Flood Begins
2011-10-09	16:22	EDT	0.92 knots	Max Flood
2011-10-09	17:11	EDT	Moonrise	
2011-10-09	18:36	EDT	Sunset	
2011-10-09	19:37	EDT	-0.00 knots	Slack, Ebb Begins
2011-10-09	22:43	EDT	-0.84 knots	Max Ebb

The max currents around Hackett Point (our rendezvous area) are about an hour earlier than at Baltimore Light. Kind of works out to where we will be starting in a max ebb.

Keep in mind that winds can affect amount and rate of currents as can recent rainfall.

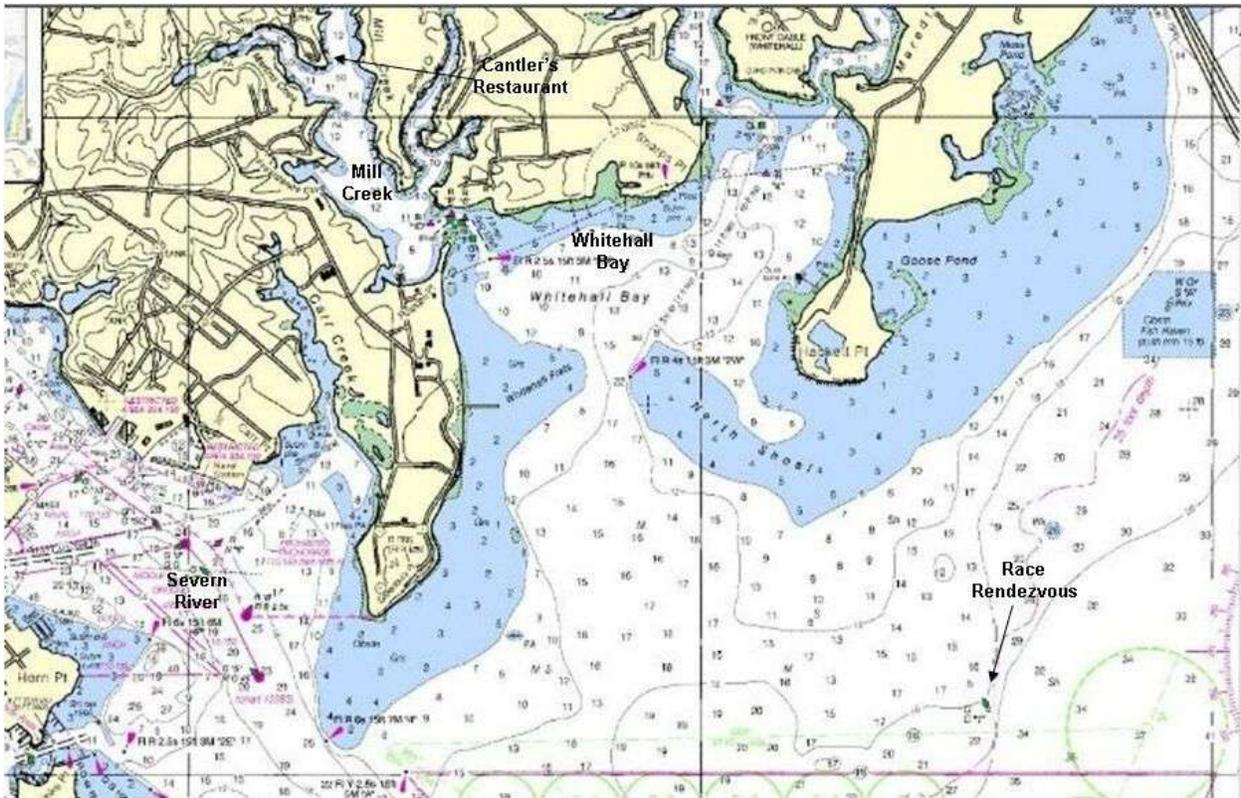
Keep in mind that a wind against the current makes for choppier seas.

Directions to Annapolis Good Old Boat Regatta Events by Water



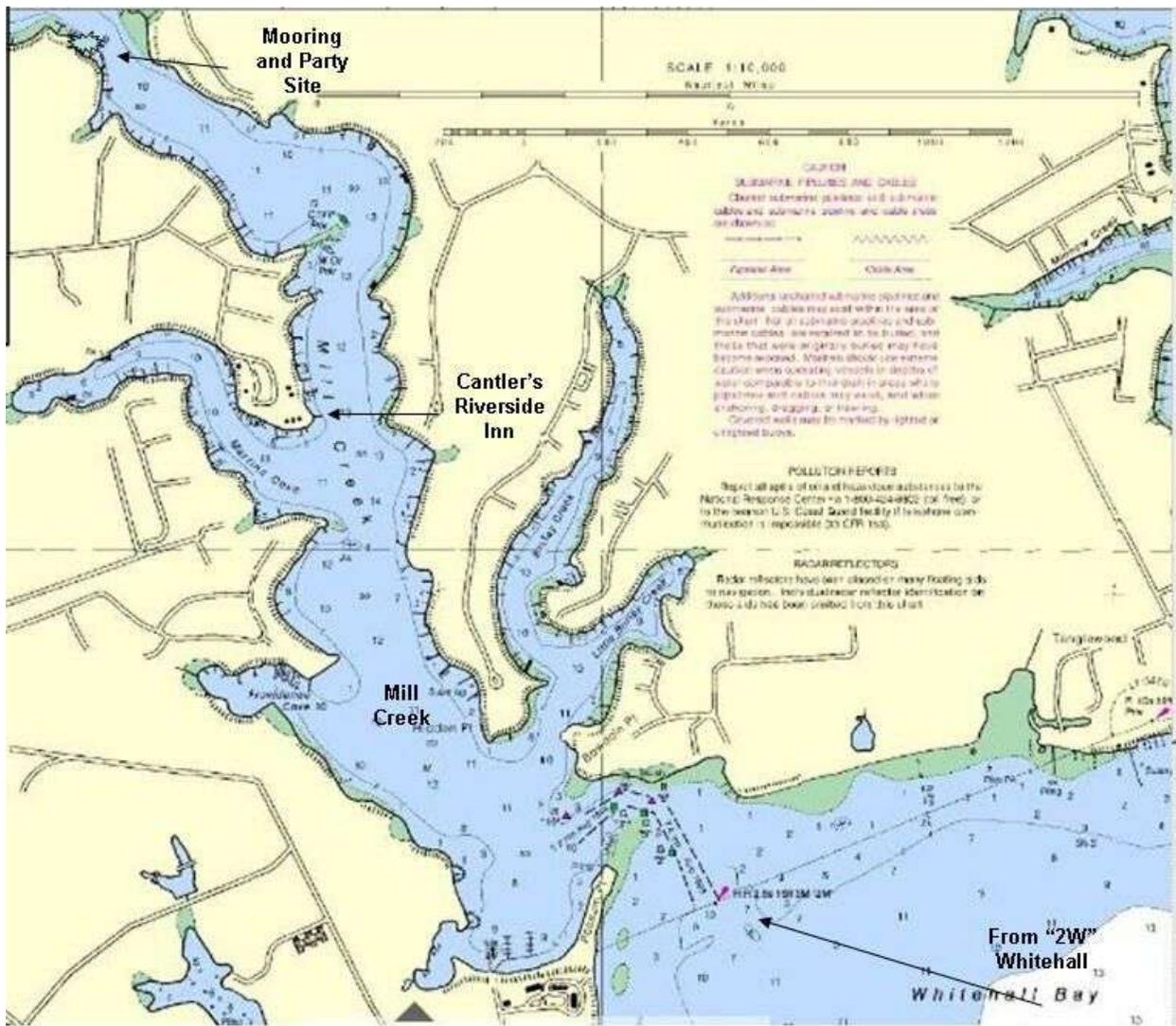
Whitehall Bay and the entrance to Mill Creek are northwest of Annapolis with a channel that is narrow in some spots. A real chart is a good thing to have.

More detailed pictures follow.



The real entrance to Whitehall Bay is “2W” a red flasher on a tall post. Note the location of Hackett Point Can (C1) in this chart. That is our race rendezvous location about a half hour from the GOBR party/anchoring site

The old Navy antenna towers will be on your left. Pass Whitehall "2W" and turn northwest towards the mouth of Mill Creek and pick up red "2" for that creek. Follow the "S" shaped channel, deep, narrow, but well marked, into Mill creek. Follow Mill creek, keeping to the right past Cantler's restaurant and honoring the private green mark (C11) at the next turn. (see next chart.) Sailor's wharf is well up the creek.. Look for a "good old boat" banner on the house porch.



Hopefully, this one explains itself. Look for the Good Old Boat banner on the house on the port side. Anchor out a little way off of the house.